

PDS 2010 System Architecture Report

PDS Management Council Meeting College Park

System Architecture Working Group (Crichton, Hardman, King, LaVoie, Martin, Stein) November 20-21, 2008

http://pds.nasa.gov







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- Plans



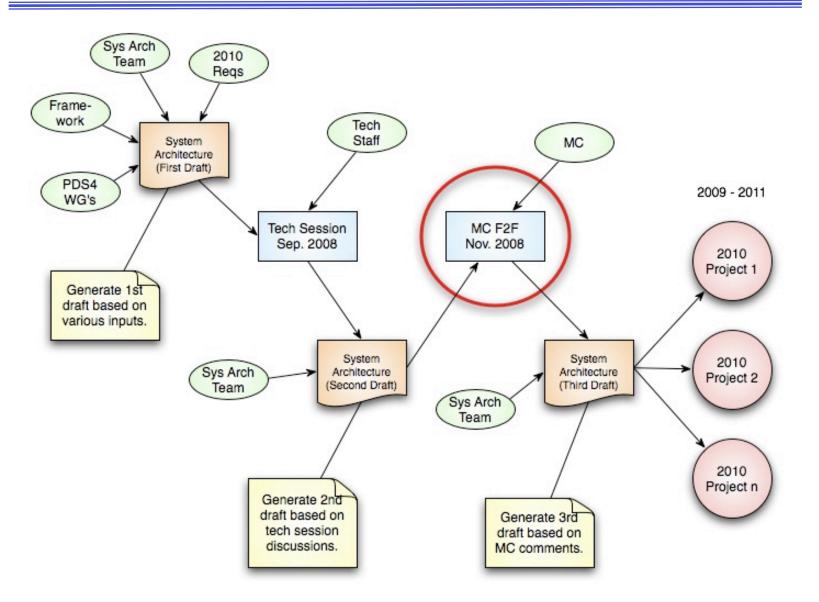


- The objective of this working group is to define a preliminary System Architecture for PDS, which will encompass PDS 2010 and future projects.
 - This includes projects developed at the Engineering Node,
 - As well as projects within the scope of the System Architecture at the Discipline Nodes.
- The objective of this presentation is to demonstrate to the MC that the work to define a System Architecture is progressing and will be a solid basis for design and development of PDS 2010.



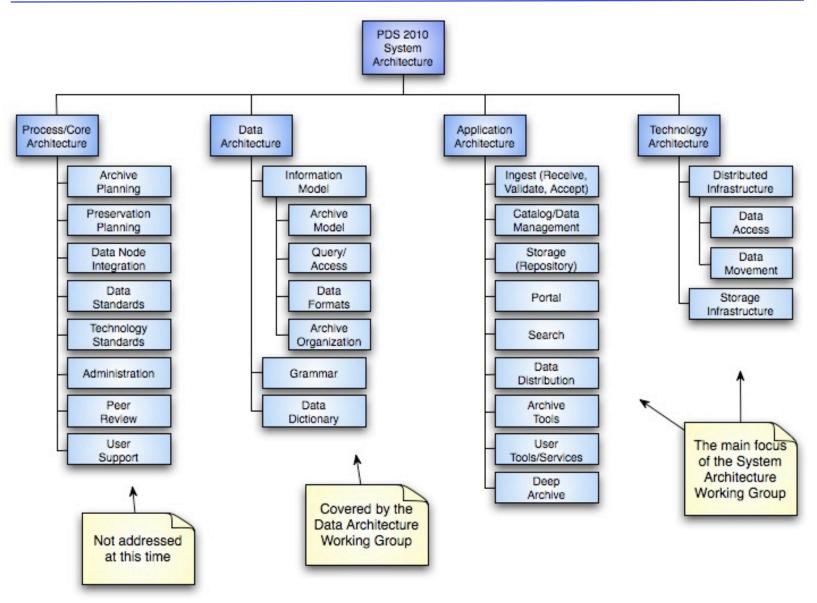
Roadmap











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- The System Architecture will not address administrative functions.
 - Beyond providing functionality for capturing and reporting metrics, the architecture will not address functions like budgeting, scheduling calendars and status reporting.
- The Data Architecture will focus on modeling observational and associated ancillary data.
 - Follow-on efforts can incorporate data related to deliveries, reporting, tracking, etc.
- Sub-nodes and data nodes are subject to the System Architecture.
 - Service interfaces or wrappers will be provided to aide in interfacing or integration.





- Existing mission project interfaces are subject to the System Architecture.
 - The general consensus was that most existing projects did not need to be grandfathered, but each project should be considered on a case-by-case basis.
 - The main issue here is whether a project is migrated or bridged to the new system.
- The general consensus was that the PDS 2010 system should have a rigid core while allowing local extensions.





- Architecture Framework
 - The Open Group Architecture Framework (TOGAF) was selected to help guide the system architecture development effort.
- Architectural Drivers
 - Inherited from the PDS4 Architecture Study Team.
- Architectural Principles
 - Based on the initial list from the PDS4 Architecture Study Team.
 - Modified and organized based on the TOGAF process.
 - Refined and added to based on input from the Tech Session.
- Viewpoints and Views
 - Identified and defined to better determine the artifacts to be developed for communicating the system architecture.
- Services
 - An initial set of services have been identified (derived from the architectural elements).
 - Refined and added to based on input from the Tech Session.
 - An initial cut at provisioning the services to reflect their distributed versus centralized nature.



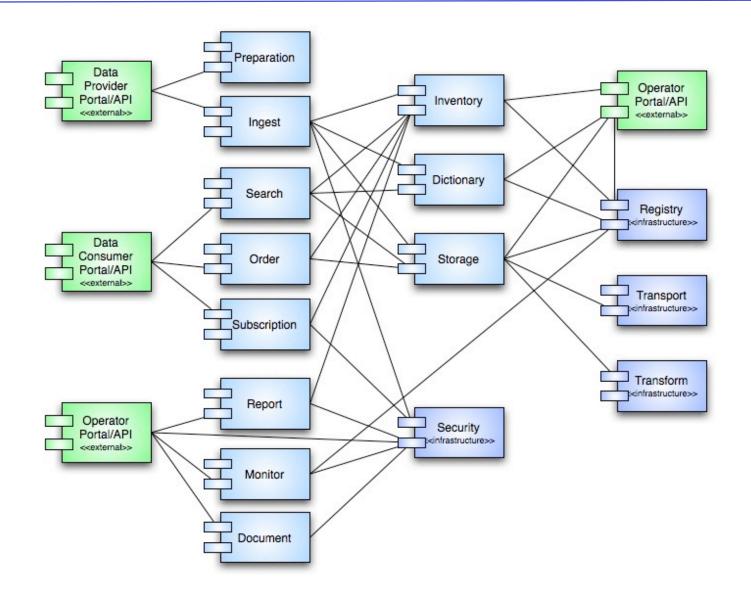


- An SOA was deemed most appropriate for satisfying requirement 2.8 ("... maintain a distributed architecture ...").
- SOA provides methods for systems development and integration where systems group functionality around organization processes and package these as interoperable services on the network. (Adapted from Wikipedia)
- There are several advantages to adopting SOA:
 - Captures many of the best practices of previous architectures.
 - Well suited for a distributed system.
 - Promotes "loose coupling", "software reuse", "encapsulation" along with other hot buzz phrases in software development today.
 - A service-based architecture provides currency and timeliness for the system.
- The work isn't complete though, there are still several options to consider for deployment.
 - This architecture can operate under several protocols (e.g., SOAP, REST, Web Services, etc.).
 - This decision and others like it will be made during the design phase.



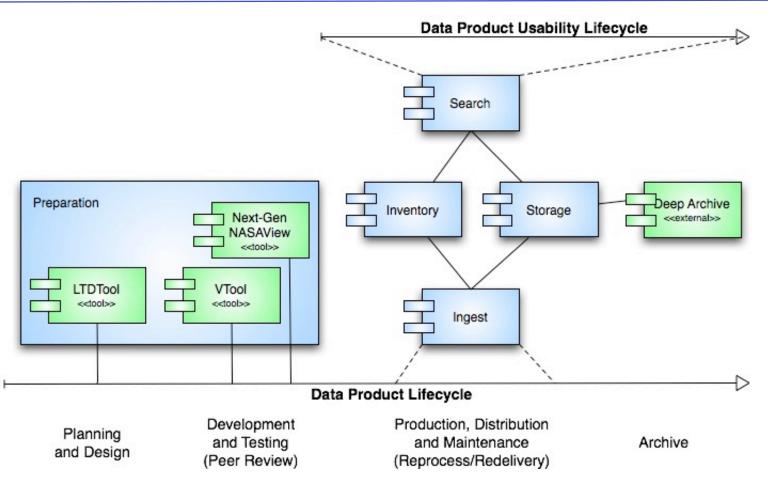
Service Identification











- The lifecycle phases are based on the APG.
- Planning through testing phases will be supported via a tool suite.
- Interaction with the "system" begins with the production phase.

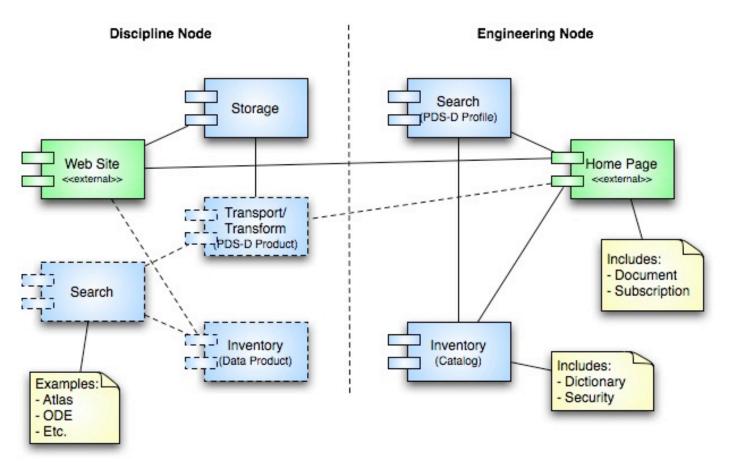




- Provisioning details how services can be deployed centrally versus distributed at the nodes or whether they will have common or node-specific implementations.
- First we offer a comparison of the current "service" provisioning with what is being proposed.
- The diagrams that follow depict provisioning based on functional scenarios:
 - Ingestion
 - Search (originated from the Engineering Node)
 - Search (originated from the Discipline Node)
 - Deep Archive
 - Miscellaneous Operations





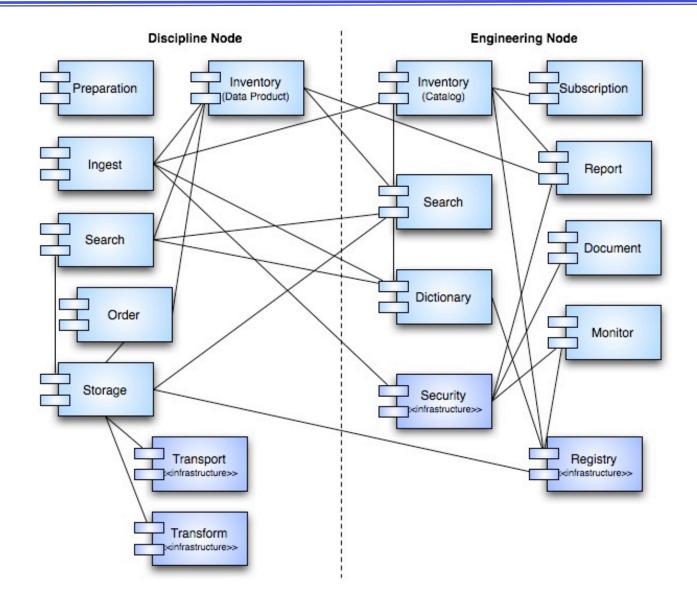


- The service names correspond with the proposed PDS 2010 services for consistency.
- The dashed services are not available at all nodes.



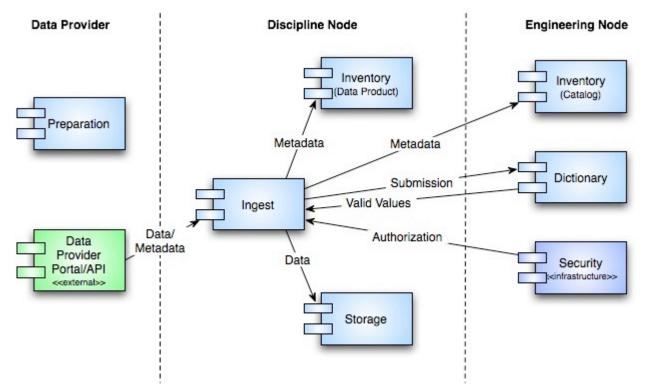
Service Provisioning Proposed









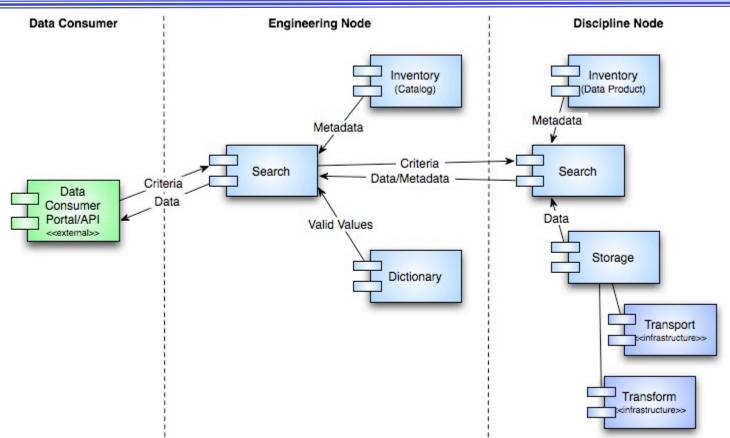


- This scenario details an Ingest service located at the node that manages both catalog and data product ingestion.
- The Preparation service is envisioned as a suite of tools for preparing data submissions.
- Data storage is managed locally at the node but the process does utilize centralized services for authorization and validation against the data dictionary.



Service Provisioning Search Scenario (From EN)



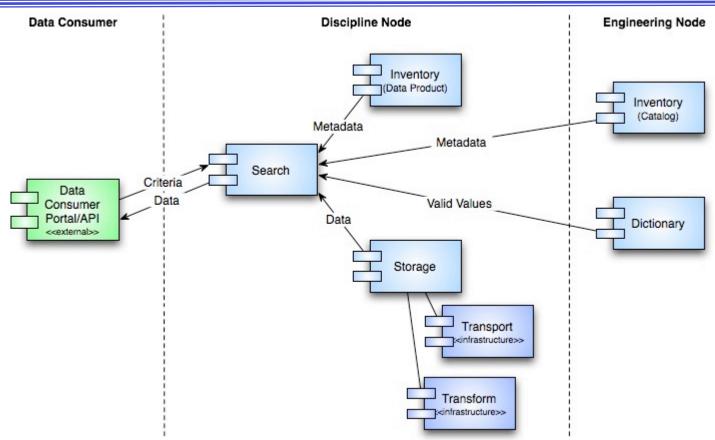


- This scenario details a search for data that originates through the home page portal.
- Catalog metadata aides in data product location.
- Data product metadata and data is served up through a service located at the node.



Service Provisioning Search Scenario (From DN)



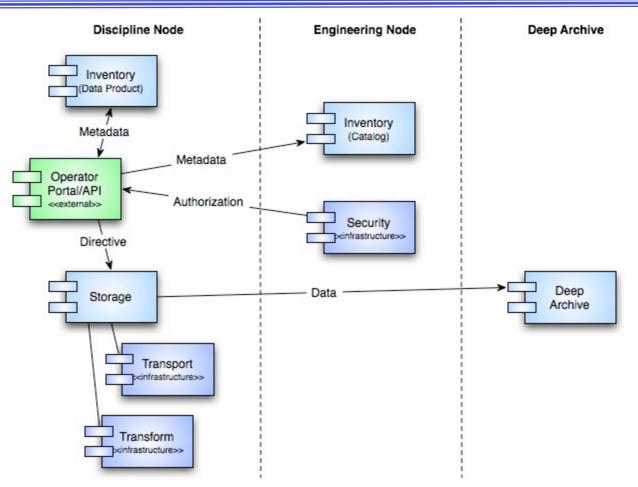


- This scenario details a search for data that originates through a node portal.
- Catalog metadata is available via a centralized service but data product metadata and data is served up through local services.



Service Provisioning Deep Archive Scenario



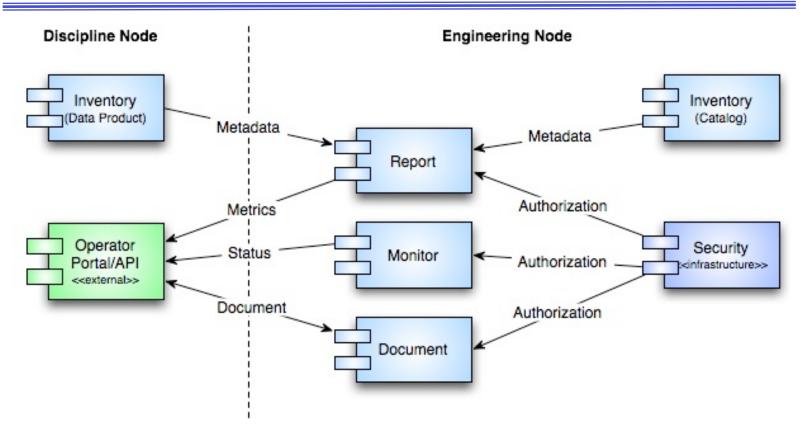


- This scenario details the delivery of data to the deep archive.
- Catalog and data product metadata are updated in the process to reflect delivery.



Service Provisioning Miscellaneous Operations Scenarios





• This diagram details miscellaneous operations scenarios where node staff access centralized services for reporting, monitoring and document archive.





• More Data

- Addressing storage capabilities and technologies at the system level, offers a more comprehensive solution to increased data volumes.
- Offering varied transport mechanisms enables efficient movement of large data volumes.
- More Complexity
 - Although this is more of a Data Architecture driver, offering an extensible and adaptable search capability allows users to query based on their desired parameters.
- More Producer Interfaces
 - Efforts already underway to provide a more consistent and easy to use tool suite (e.g., LTDTool and VTool), will aide in the mission interfacing effort.





Greater User Expectations

- Offering an integrated search capability gets the user to their data of interest faster and more consistently.
- Providing a transformation capability enables format conversion, subsetting and packaging of search results.
- Limited Funding
 - By building and deploying common services for use by all nodes, the node personnel will be able to focus on disciplinespecific solutions for their users.
 - Effective accountability and tracking is facilitated by the architecture freeing up PDS personnel to focus on user needs.
 - The architecture enables phased deployment, allowing development and deployment of the system over time.
- Creating a "System" from the Federation
 - If this effort was about nothing else it was about creating a PDS "system" while allowing the nodes to continue to address discipline-specific needs.





- Finalize the remaining high-level architecture efforts, focusing on the core service definitions and interfaces.
 - The current draft System Architecture Specification can be found here:
 - <u>http://pds-engineering.jpl.nasa.gov/projects/PDS4/</u> pds2010_sys_arch_spec.pdf
- In January 2009, initiate the Distributed Infrastructure project.
 - Start by defining requirements and developing a design for core services and interfaces.
 - Core services, for example, include Security and Registry.
- Present requirements and design progress at the April MC F2F.
- Present design at the May Tech Session.





Questions/Comments